

Wojciech Reguła

# Abusing & Securing XPC in macOS apps

# WHOAMI



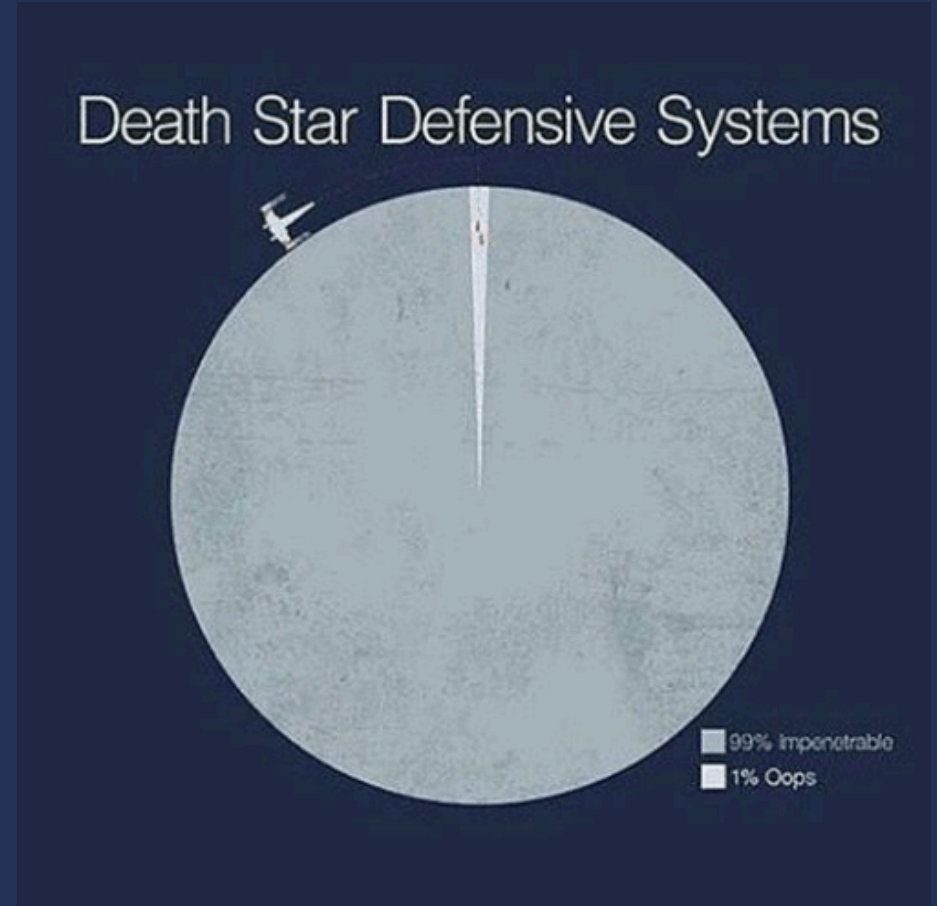
- Senior IT Security Consultant @ SecuRing
- Focused on iOS apps security
- Blogger <https://wojciechregula.blog/>
- iOS Security Suite creator

# XPC VULNERABILITIES ARE EVERYWHERE



# AGENDA

1. Introduction to XPC
2. Building secure Helper
3. Exploiting previous step
4. Hardening
5. IF bypass\_available() { GOTO 2. }
6. Summary





# (NS)XPC

- Fundamental IPC mechanism in Apple environment
- Built on top of Mach messages
- Dictionary based communication
- Possible multiple clients and one server
- You can send and serialize ObjC/Swift objects

# Server



```
let listener = NSXPCListener.init(machServiceName: MACH_SERVICE_NAME)
let delegate = XPCDelegate()
```

```
listener.delegate = delegate
listener.resume()
```

```
RunLoop.main.run()
```

# Client



```
@IBAction func spawnPrivilegedAlert(_ sender: Any) {
    let connection = NSXPCConnection(machServiceName: MACH_SERVICE_NAME, options: .privileged)
    connection.remoteObjectInterface = NSXPCInterface(with: SimpleXPCProtocol.self)
    connection.resume()

    let remoteObject = connection.remoteObjectProxyWithErrorHandler { (err) in
        print("Error \(err.localizedDescription)")
    } as? SimpleXPCProtocol

    remoteObject?.privilegedAlert()
}
```

# INTER-PROCESS COMMUNICATION



Application



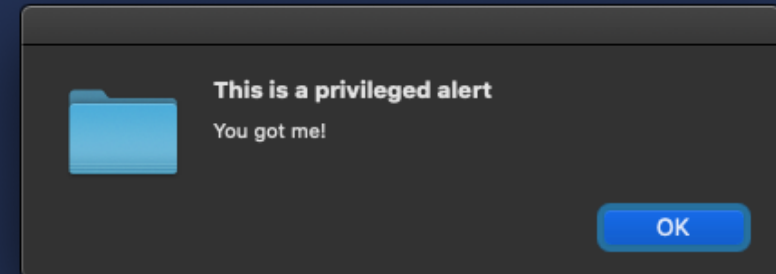
Privileged XPC server



uid=501 (user)



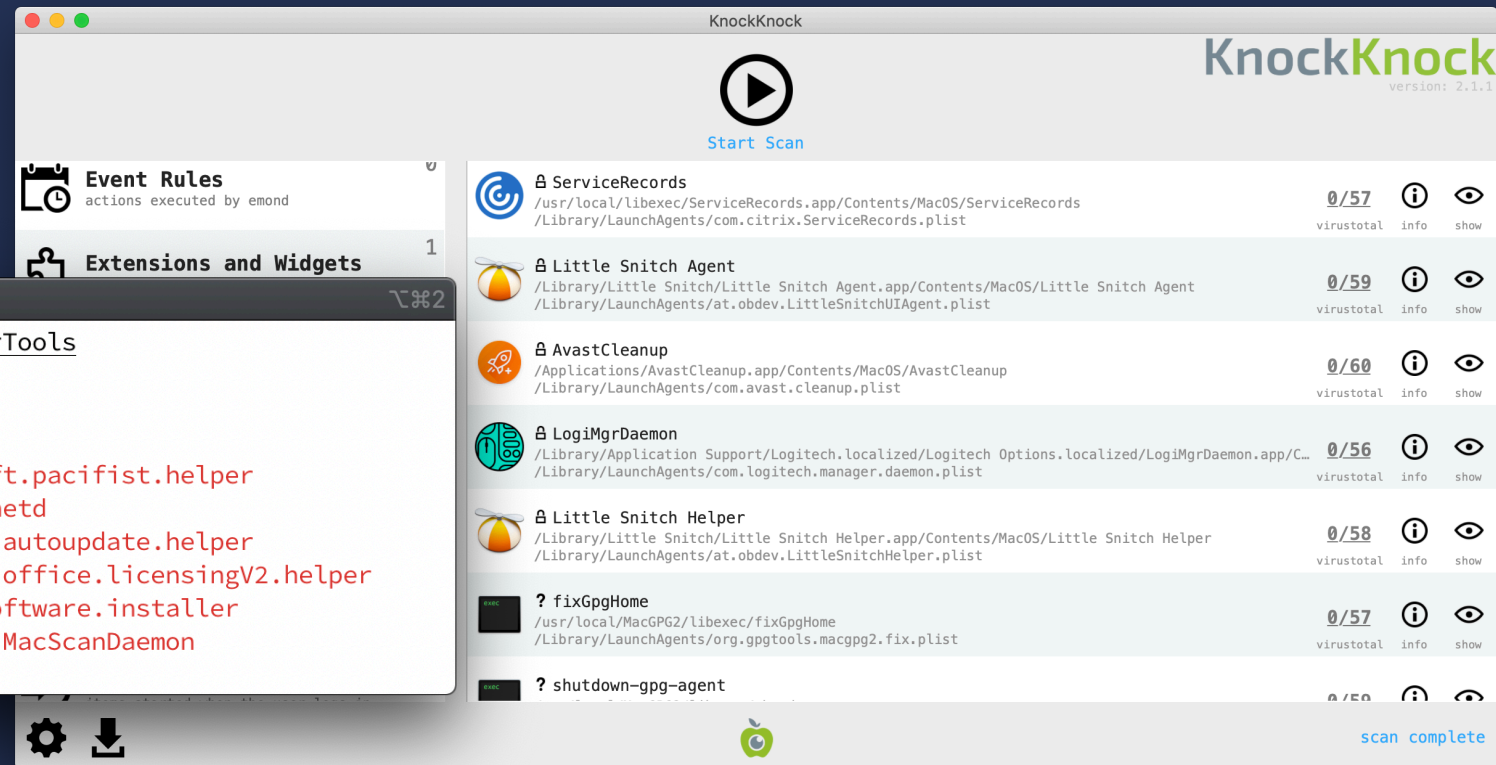
uid=0 (root)



# LOCATIONS OF THE XPC SERVERS

- /Library/PrivilegedHelperTools
- /Library/LaunchDaemons
- /Library/LaunchAgents

```
wojciechregula@Sztajger: ~  
wojciechregula@Sztajger ~$ ls -la /Library/PrivilegedHelperTools  
total 8344  
drwxr-xr-t  8 root  wheel   256 Feb 24 19:43 .  
drwxr-xr-x 73 root  wheel  2336 Feb  6 18:38 ..  
-r-xr--r--@ 1 root  wheel  81376 Aug  3 2019 com.charlesoft.pacifist.helper  
-r-xr--r--@ 1 root  wheel  43760 Sep 25 2018 com.docker.vmneta  
-rwxr-xr-x  1 root  wheel 1728560 Feb 24 18:21 com.microsoft.autoupdate.helper  
-rwxr-xr-x  1 root  wheel 1915728 Sep 10 2018 com.microsoft.office.licensingV2.helper  
-rwxr-xr-x  1 root  wheel  162368 Jul  2 2019 com.paragon-software.installer  
-r-xr--r--  1 root  wheel  329840 Feb 24 19:43 com.securemac.MacScanDaemon  
wojciechregula@Sztajger ~$
```

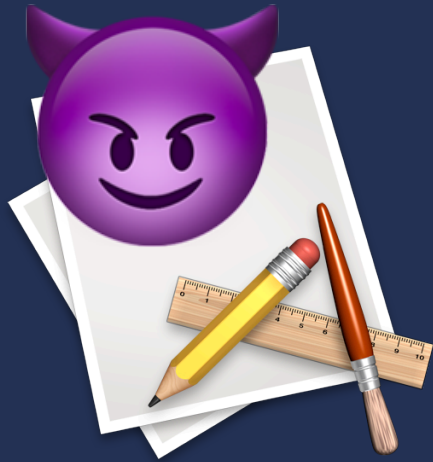


# TIME FOR EXPLOITATION



**BUG #1 – NO CLIENT VALIDATION**





Perform privileged action for me



OK, I don't even verify you



Malicious Application  
uid= 501 (user)

Privileged XPC server  
uid = 0 (root)

# BUG #1 – NO CLIENT VALIDATION



Keybase.io

Bug found by Adam Chester (@\_xpn\_)

Methods exposed:

- remove
- move
- createDirectory
- addToPath
- kextInstall

# BUG #1 – NO CLIENT VALIDATION



```
33 35      @try {
34 36          KBHelper *helper = [[KBHelper alloc] init];
35      -    [helper listen:service];
37  +    [helper listen:service codeRequirement:codeRequirement];
36 38
37 39          dispatch_main();
38 40      } @catch(NSException *e) {
```

# BUG #1 – FIX

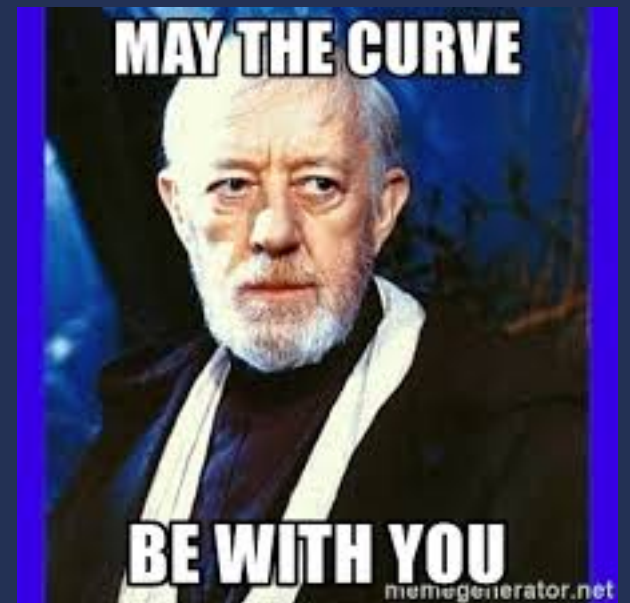


```
class XPCDelegate: NSObject, NSXPCListenerDelegate, SimpleXPCProtocol {  
  
    func listener(_ listener: NSXPCListener, shouldAcceptNewConnection newConnection: NSXPCConnection) -> Bool {  
  
        if ConnectionVerifier.isValid(connection: newConnection) {  
            newConnection.exportedInterface = NSXPCInterface(with: SimpleXPCProtocol.self)  
            newConnection.exportedObject = self  
            newConnection.resume()  
            return true  
        }  
        return false  
    }  
}
```

**BUG #2 – POOR SIGNATURE CHECK**

# BUG #2 – POOR SIGNATURE CHECK

- Checking only bundle ID
- Verifying only static code
- Using kSecCSBasicValidateOnly flag
- Too loose SecRequirement string
- and more...





```
loc_100001e19:
    SecRequirementCreateWithString(@"identifier com.securemac.MacScan3 and certificate leaf[subject.OU] = \"76W2LW5UNP\"", 0x0, &var_80);
    rax = SecCodeCheckValidity(var_70, 0x0, var_80);
    if (rax == 0x0) goto loc_100001f40;

loc_100001e44:
    r15 = [[LogController sharedInstance] retain];
    var_40 = @"errorExtraInfo";
    var_54 = 0x0;
    rax = [NSString stringWithFormat:@"SecCodeCheckValidity = %d", rax];
    rax = [rax retain];
    r13 = rax;
    var_38 = rax;
    rax = [NSDictionary dictionaryWithObjects:@"SecCodeCheckValidity = %d" forKey:&var_40 count:0x1];
    rax = [rax retain];
    rbx = rax;
    [r15 logErrorWithType:0x9 andInfo:rax];
    goto loc_100001ee7;

loc_100001f40:
    rax = [NSXPCInterface interfaceWithProtocol:@protocol(MacScanDaemonProtocol)];
    rax = [rax retain];
    r12 = var_60;
    [r12 setExportedInterface:rax];
    [rax release];
    [r12 setExportedObject:r15];
```



Exposed methods:

- uninstallDaemon
- terminateDaemonWithOptions
- deleteQuarantineItemsWithInfo
- quarantineItemsWithInfo
- cancelScan
- startScanWithPaths
- getDaemonInfoWithOptions



# BUG #2 – FIX

```
private static func verifyWithRequirementString(secCode: SecCode) -> Bool {
    let requirementString = "anchor apple generic and identifier \"\\(MAIN_APP_BUNDLE_ID)\" and certificate
leaf[subject.CN] = \"\\(SUBJECT_CN)\"" as NSString

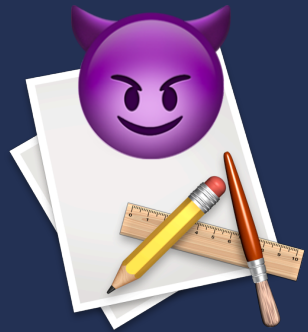
    var secRequirement: SecRequirement? = nil
    if SecRequirementCreateWithString(requirementString as CFString, SecCSFlags(rawValue: 0), &secRequirement) !=
errSecSuccess {
        NSLog("Couldn't create the requirement string")
        return false
    }

    if SecCodeCheckValidity(secCode, SecCSFlags(rawValue: 0), secRequirement) != errSecSuccess {
        NSLog("NSXPC client does not meet the requirements")
        return false
    }

    return true
}
```

# BUG #3 – USING PID TO GET CODE OBJECT

Kudos for Samuel Groß (@5aelo) and Ian Beer (@l41nbeer) 🙌



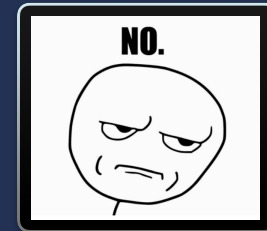
pid: 1337



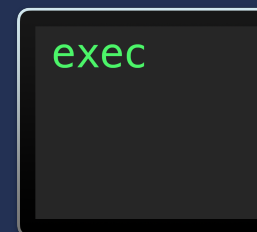
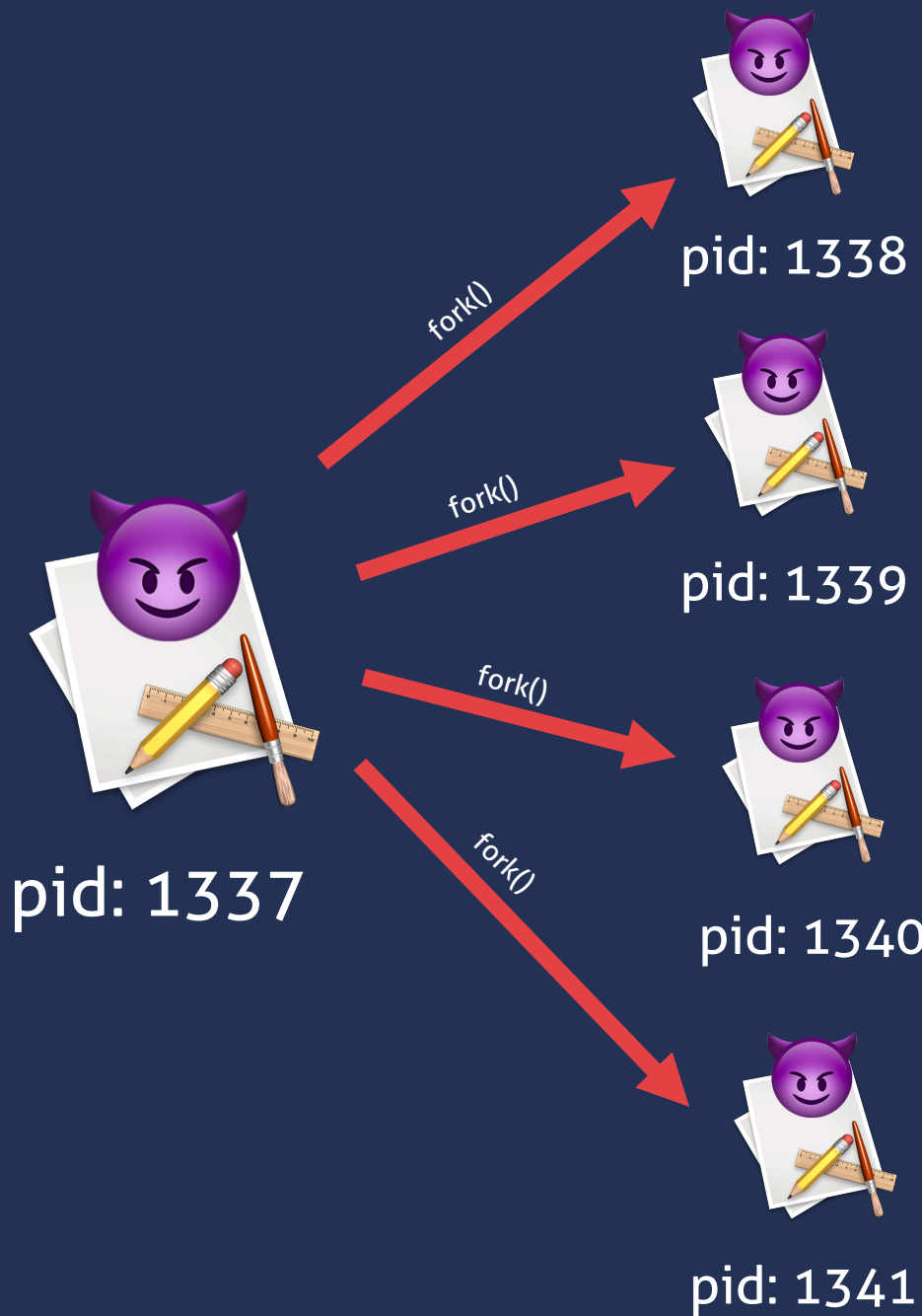


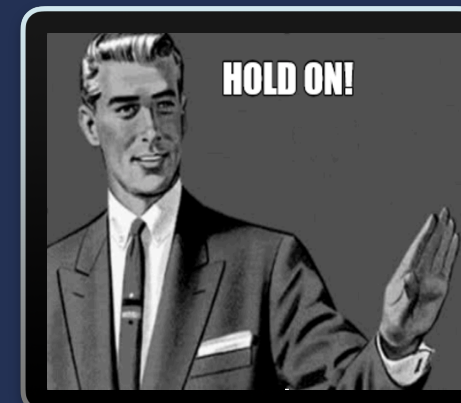
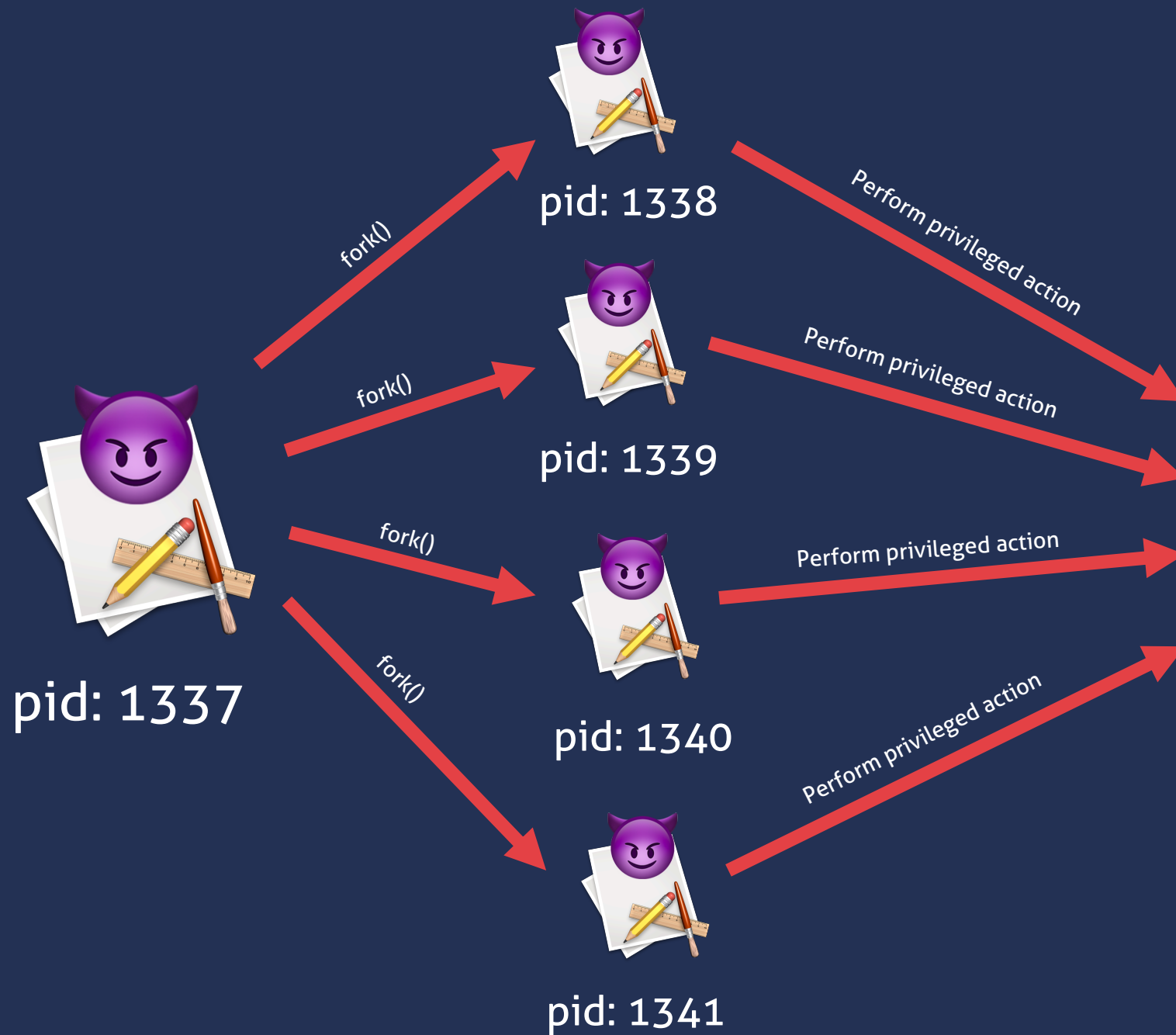
pid: 1337

INVALIDATED



1. Get process identifier of the client
2. Create code object basing on that PID
3. Perform signature check
4. `isValid()` -> false
5. Invalidating the XPC connection

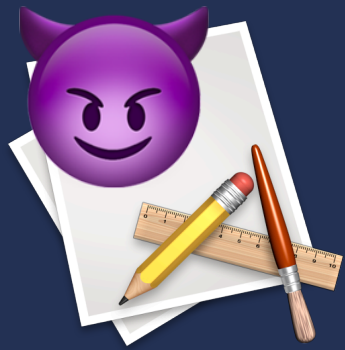




## XPC connections queue



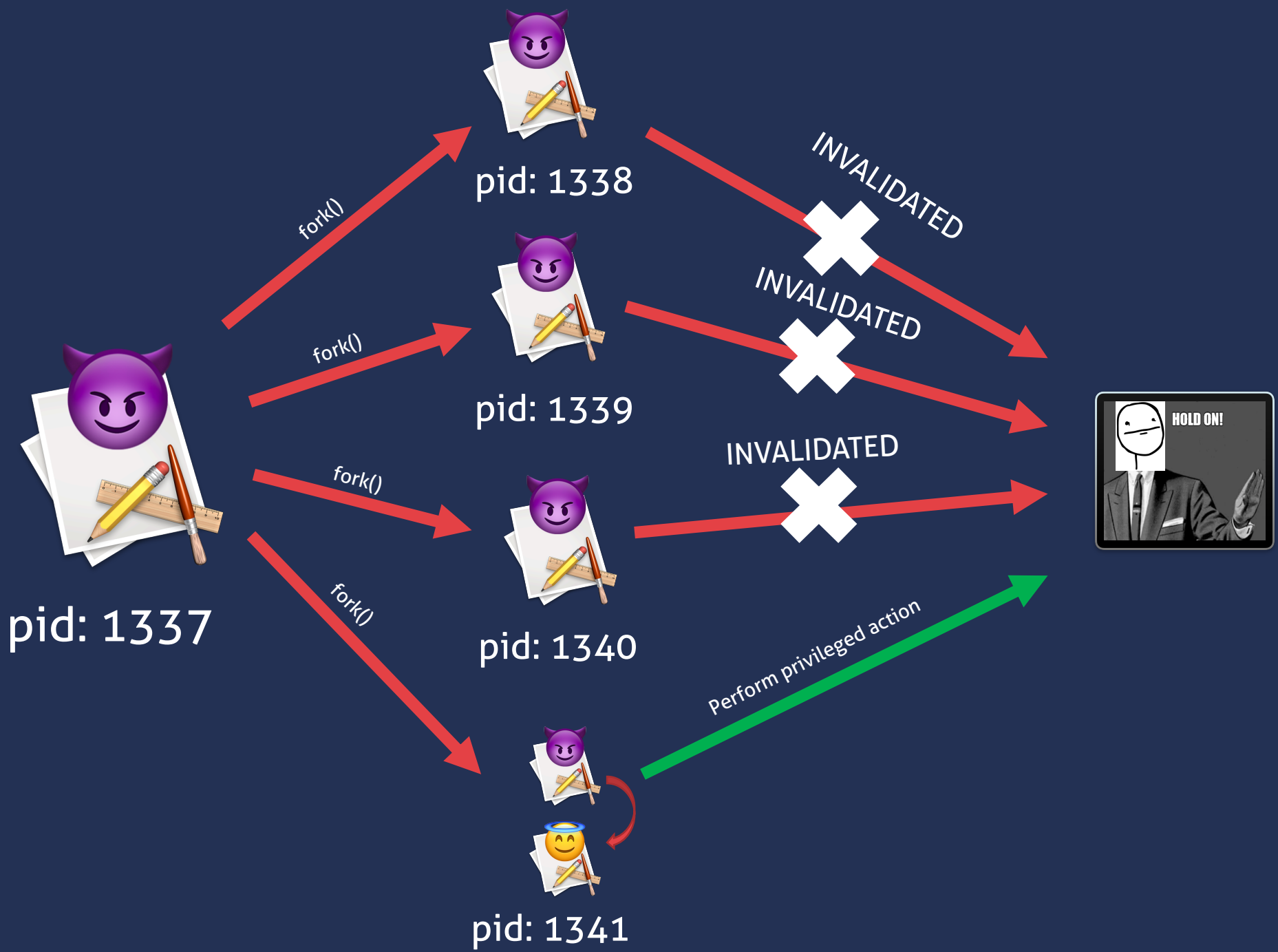
1. Get process identifier of the client
2. Create code object based on that PID 😊
3. Perform signature check
4. isValid() -> true
5. Establish valid connection



Change process' image to  
the legit executable using  
`posix_spawn()`









## Avast Cleanup

Exposed methods:

- removeWithFile
- copyWithSource

```
int __T028com_avast_cleanup_engine_xpc15ServiceDelegateC12authenticate33_D362805DE5EDCFC355566E7B9AB676EALL_SbSo15NSXPCCConnectionCFTf4gd_n() {
    r15 = [[_swift_rt_swift_getInitializedObjCClass() runningApplicationWithIdentifier:rdi processIdentifier] retain];
    if (r15 == 0x0) goto loc_100003497;

loc_1000032e0:
    rax = [r15 bundleURL];
    rax = [rax retain];
    if (rax == 0x0) goto loc_10000348f;

loc_100003300:
    r14 = static Foundation.URL._unconditionallyBridgeFromObjectiveC(rax);
    var_30 = 0x0;
    [r14 retain];
    rbx = Foundation.URL._bridgeToObjectiveC(r14);
    rax = SecStaticCodeCreateWithPath(rbx, 0x0, &var_30);
```



Malwarebytes

Exposed methods:

- startDatabaseUpdate
- restoreApplicationLauncherWithCompletion
- **uninstallProduct**
- installProductUpdate
- **startProductUpdateWith**
- buildPurchaseSiteURLWithCompletion
- triggerLicenseRelatedChecks
- buildRenewalLinkWith
- cancelTrialWith
- startTrialWith
- applyLicenseWith
- controlProtectionWithRawFeatures
- confirmScanJobWith
- resumeScanJob
- **pauseScanJob**
- **stopScanJob**
- startScanJob
- disposeOperationBy
- pingWithTag



```
+(struct __SecCode *)initCodeObjectFrom:(int)arg2 {
    var_1C = arg2;
    rax = CFNumberCreate(**_kCFAllocatorDefault, 0x3, &var_1C);
    var_18 = rax;
    if (rax != 0x0) {
        rax = CFDictionaryCreate(**_kCFAllocatorDefault, *_kSecGuestAttributePid, &var_18, 0x1, 0x0, 0x0);
        if (rax != 0x0) {
            var_10 = 0x0;
            rbx = rax;
            rax = SecCodeCopyGuestWithAttributes(0x0, rax, 0x0, &var_10);
            if ((rax != 0x0) && (0x0 != 0x0)) {
                CFRelease(0x0);
            }
            CFRelease(rbx);
        }
        rdi = var_18;
        if (rdi != 0x0) {
            CFRelease(rdi);
        }
    }
    return 0x0;
}
```

# BUG #3 – FIX



```
@interface NSXPCCConnection(PrivateAuditToken)

@property (nonatomic, readonly) audit_token_t auditToken;

@end

@interface AuditTokenHack : NSObject

+(NSData *)getAuditTokenDataFromNSXPCCConnection:(NSXPCCConnection *)connection;

@end

@implementation AuditTokenHack

+ (NSData *)getAuditTokenDataFromNSXPCCConnection:(NSXPCCConnection *)connection {
    audit_token_t auditToken = connection.auditToken;
    return [NSData dataWithBytes:&auditToken length:sizeof(audit_token_t)];
}

@end
```

# BUG #3 – FIX



```
private static func prepareCodeReferencesFromAuditToken(connection: NSXPCCConnection, secCodeOptional: inout
SecCode?, secStaticCodeOptional: inout SecStaticCode?) -> Bool {
    let auditTokenData = AuditTokenHack.getAuditTokenData(from: connection)

    let attributesDictrionary = [
        kSecGuestAttributeAudit : auditTokenData
    ]

    if SecCodeCopyGuestWithAttributes(nil, attributesDictrionary as CFDictionary, SecCSFlags(rawValue: 0),
&secCodeOptional) != errSecSuccess {
        NSLog("Couldn't get SecCode with the audit token")
        return false
    }

    guard let secCode = secCodeOptional else {
        NSLog("Couldn't unwrap the secCode")
        return false
    }

    SecCodeCopyStaticCode(secCode, SecCSFlags(rawValue: 0), &secStaticCodeOptional)

    guard let _ = secStaticCodeOptional else {
        NSLog("Couldn't unwrap the secStaticCode")
        return false
    }

    return true
}
```

**BUG #4 – NO CODE INJECTION PREVENTION**

# BUG #4 – NO CODE INJECTION PREVENTION



1. Get audit token of the client
2. Create code object based on that token
3. Perform signature check
4. isValid() -> false
5. Invalidating the XPC connection



# BUG #4 – NO CODE INJECTION PREVENTION

- Apple's signature checking API doesn't detect:
  - code injected with DYLD\_INSERT\_LIBRARIES
  - or via task\_for\_pid() neither...





LuLu

## Exposed methods:

- loadKext
- getPreferences
- updatePreferences
- getRules
- **addRule**
- updateRule
- **deleteRule**
- importRules
- alertReply



```
122 //init signing req string
- requirementString = [NSString stringWithFormat:@"anchor trusted and certificate leaf [subject.CN] = \"%@\\"", SIGNING_AUTH];
123 + requirementString = [NSString stringWithFormat:@"anchor trusted and identifier \"%@" and certificate leaf [subject.CN] = \"%@" and info [CFBundleShortVersionString] >= \"1.2.0\"", INSTALLER_ID, SIGNING_AUTH];
124
125 //step 1: create task ref
126 // uses NSXPCCConnection's (private) 'auditToken' iVar
```

# Gatekeeper

macOS Catalina

NEW



First use, quarantined



First use, quarantined

Malicious content scan

No known malicious content

No known malicious content

Signature check

No tampering

No tampering

Local policy check

All new software requires notarization

All new software requires notarization

First launch prompt

User must approve

Users must approve  
software in bundles

# Prepare Your Software for Notarization

Notarization requires Xcode 10 or later. Building a new app for notarization requires macOS 10.13.6 or later. Stapling an app requires macOS 10.12 or later.

Apple's notary service requires you to adopt the following protections:

- Enable code-signing for all of the executables you distribute.
- Enable the Hardened Runtime capability for your app and command line targets, as described in [Enable hardened runtime](#).
- Use a "Developer ID" application, kernel extension, or installer certificate for your code-signing signature. (Don't use a Mac Distribution or local development certificate.) For more information, see [Create, export, and delete signing certificates](#).
- Include a secure timestamp with your code-signing signature. (The Xcode distribution workflow includes a secure timestamp by default. For custom workflows, include the `--timestamp` option when running the `codesign` tool.)
- Don't include the `com.apple.security.get-task-allow` entitlement with the value set to any variation of `true`. If your software hosts third-party plug-ins and needs this entitlement to debug the plug-in in the context of a host executable, see [Avoid the Get-Task-Allow Entitlement](#).
- Link against the macOS 10.9 or later SDK.

# BYPASSING APPS WITH HARDENED RUNTIME

- SecRequirement(Certificate[teamID]) -> inject to another app from the same company
- SecRequirement(Certificate[teamID] + bundleID) -> inject to older version of the app without hardened runtime 😏
- Also, look for following problematic entitlements:
  - com.apple.security.get-task-allow
  - com.apple.security.disable-library-validation

DEMO



[HTTPS://VIMEO.COM/397568495](https://vimeo.com/397568495)

# BUG #4 – FIX

```
if let signingFlags = signingFlagsOptional {
    let hardenedRuntimeFlag: UInt32 = 0x10000
    if (signingFlags & hardenedRuntimeFlag) != hardenedRuntimeFlag {
        NSLog("Hardened runtime is not set for the sender")
        return false
    }
}
```

...

```
let problematicEntitlements = [
    "com.apple.security.get-task-allow",
    "com.apple.security.cs.disable-library-validation",
    "com.apple.security.cs.allow-dyld-environment-variables"
]

for problematicEntitlement in problematicEntitlements {
    if let presentEntitlement = entitlements.object(forKey: problematicEntitlement) {
        if presentEntitlement as! Int == 1 {
            NSLog("The sender has \(problematicEntitlement) entitlement set to true")
            return false
        }
    }
}
```



# SUMMARY

# SECURING XPC SERVICES - GUIDELINE

1. [Client] Turn on hardened runtime and notarize your clients
2. [Server] Verify if the clients have been properly signed using restrictive SecRequirement string
3. [Server] Create Sec(Static)Code objects from audit tokens
4. [Server] Check if the clients have the hardened runtime capability turned on
5. [Server] Make sure if the clients are not signed with entitlements that may allow bypassing the hardened runtime

# OPEN SOURCING SECURE PRIVILEGED HELPER EXAMPLE



<https://github.com/securing>

# OPEN SOURCING THE SECURE HELPER



```
public static func isValid(connection: NSXPConnection) -> Bool {
    var secCodeOptional: SecCode? = nil
    var secStaticCodeOptional: SecStaticCode? = nil

    if !prepareCodeReferencesFromAuditToken(connection: connection, secCodeOptional: &secCodeOptional,
secStaticCodeOptional: &secStaticCodeOptional) {
        return false
    }

    if !verifyHardenedRuntimeAndProblematicEntitlements(secStaticCode: secStaticCodeOptional!) {
        return false
    }

    if !verifyWithRequirementString(secCode: secCodeOptional!) {
        return false
    }

    return true
}
```

# REFERENCES


- <https://hackerone.com/reports/397478>
- <https://bugs.chromium.org/p/project-zero/issues/detail?id=1223>
- [https://saelo.github.io/presentations/warcon18\\_dont\\_trust\\_the\\_pid.pdf](https://saelo.github.io/presentations/warcon18_dont_trust_the_pid.pdf)
- <https://blog.obdev.at/what-we-have-learned-from-a-vulnerability/>
- [https://developer.apple.com/documentation/xcode/notarizing\\_macos\\_software\\_before\\_distribution](https://developer.apple.com/documentation/xcode/notarizing_macos_software_before_distribution)
- <https://github.com/erikberglund/SwiftPrivilegedHelper>
- <https://developer.apple.com/videos/play/wwdc2019/701/>




# Contact

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